

NetOps VIII

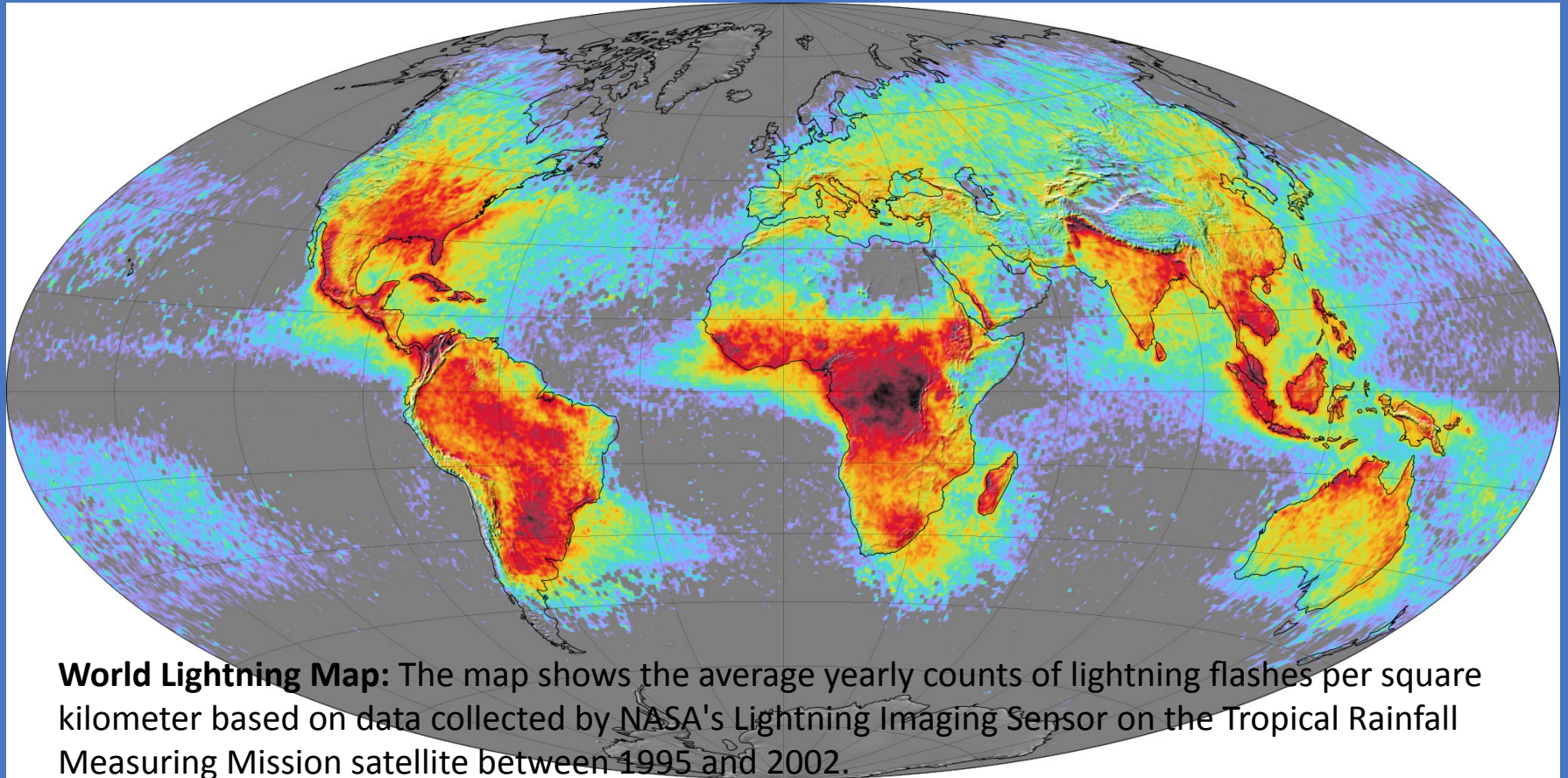
Transient Suppression and Attenuation

Jim Bollwerk

CERI/The University of Memphis



Primary transients which keep us up at night are surges caused by LIGHTNING!



World Lightning Map: The map shows the average yearly counts of lightning flashes per square kilometer based on data collected by NASA's Lightning Imaging Sensor on the Tropical Rainfall Measuring Mission satellite between 1995 and 2002.

About 2,000 thunderstorms at any given time produce about 100
Lightning flashes per second

In the continental US there is on average 1.3 Lightning flashes per second

VAISALA

Number of Cloud-To-Ground Flashes by State from 2006 to 2015

State	Flashes In 2015	Average Flashes 2006 to 2015	State	Flashes In 2015	Average Flashes 2006 to 2015
Alabama	730,828	747,187	Nebraska	979,186	747,311
Arizona	704,526	606,742	Nevada	187,587	141,229
Arkansas	654,797	853,135	New Hampshire	16,487	24,721
California	162,935	84,772	New Jersey	20,425	48,688
Colorado	629,581	523,788	New Mexico	1,033,658	792,932
Connecticut	8,833	20,059	New York	103,018	194,497
Delaware	8,249	13,922	North Carolina	415,306	469,062
D.C.	795	683	North Dakota	335,265	296,727
Florida	1,412,565	1,192,724	Ohio	268,215	412,702
Georgia	735,153	691,449	Oklahoma	1,181,718	1,088,240
Idaho	122,876	82,194	Oregon	58,623	53,420
Illinois	663,685	792,479	Pennsylvania	185,682	293,286
Indiana	395,847	451,499	Rhode Island	2,728	2,516
Iowa	591,417	674,486	South Carolina	291,590	378,270
Kansas	1,179,272	1,022,120	South Dakota	690,465	474,145
Kentucky	527,869	533,960	Tennessee	451,210	537,786
Louisiana	864,949	813,234	Texas	4,071,174	2,878,063
Maine	42,733	53,378	Utah	240,682	215,298
Maryland	71,391	81,506	Vermont	15,175	29,958
Massachusetts	15,182	24,823	Virginia	256,350	309,273
Michigan	166,378	260,915	Washington	24,789	25,592
Minnesota	448,363	361,808	West Virginia	118,212	185,192
Mississippi	649,035	787,768	Wisconsin	190,593	276,142
Missouri	1,054,081	1,066,703	Wyoming	347,035	279,632
Montana	307,545	318,628			
TOTALS			TOTALS	23,634,058	22,214,643

These cloud-to-ground lightning flashes were measured by the National Lightning Detection Network* (NLDN*) over the land area inside state borders. The NLDN does not cover Alaska or Hawaii. The NLDN is owned and operated by Vaisala.

VAISALA

Vaisala Inc.
2705 E. Medina Road
Tucson, Arizona 85756
www.vaisala.com

Updated February 2016

VAISALA

Rank of Cloud-To-Ground Flash Densities by State from 2006 TO 2015

State	Ave. Flashes Per Year	Flashes Per Square Mile	State	Ave. Flashes Per Year	Flashes Per Square Mile
1. Florida	1,192,724	20.8	26. Pennsylvania	293,286	6.5
2. Louisiana	813,234	17.6	27. New Jersey	48,688	6.4
3. Mississippi	787,768	16.5	28. South Dakota	474,145	6.2
4. Arkansas	853,135	16.0	29. Arizona	606,742	5.3
5. Oklahoma	1,088,240	15.6	30. Colorado	523,788	5.0
6. Missouri	1,066,703	15.3	31. Wisconsin	276,142	4.9
7. Alabama	747,187	14.4	32. Michigan	260,915	4.5
8. Illinois	792,479	14.1	33. Minnesota	361,808	4.3
9. Kentucky	533,960	13.3	34. North Dakota	296,727	4.2
10. Tennessee	537,786	12.8	35. Connecticut	20,059	4.1
11. Indiana	451,499	12.5	36. New York	194,497	4.0
12. Kansas	1,022,120	12.4	37. Vermont	29,958	3.2
13. South Carolina	378,270	12.2	38. Massachusetts	24,823	3.1
14. Iowa	674,486	12.0	39. Wyoming	279,632	2.9
15. Georgia	691,449	11.7	40. New Hampshire	24,721	2.7
16. Texas	2,878,063	10.9	41. Utah	215,298	2.5
17. D.C.	683	10.1	42. Rhode Island	2,516	2.3
18. Ohio	412,702	10.0	43. Montana	318,628	2.2
19. Nebraska	747,311	9.7	44. Maine	53,378	1.6
20. North Carolina	469,062	9.5	45. Nevada	141,229	1.3
21. Maryland	81,506	8.2	46. Idaho	82,194	1.0
22. Virginia	309,273	7.7	47. Oregon	53,420	0.6
23. West Virginia	185,192	7.6	48. California	84,772	0.5
24. Delaware	13,922	7.0	49. Washington	25,592	0.4
25. New Mexico	792,932	6.5			

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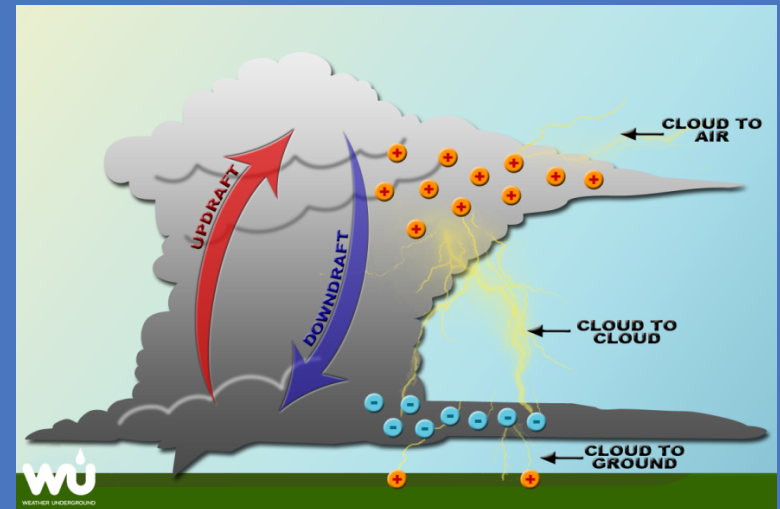
The Formation of Lightning

As hot air rises in a thunderhead ice particles are formed and these cold air columns then fall. These rising and falling air columns cause constant collisions between the ice particles and static charges builds up

Eventually the static charge becomes large enough to cause the air to break down

An initial small charge breaks out seeking an ideal path, primarily either cloud-to-cloud or cloud-to earth

Once the path is established a series of *strokes* which comprise a *flash* follows



How Lightning is Formed

What the component manufacturers and site protection designers look at

Research data compiled during the past 40 years characterizes a typical lightning event as a *flash* composed of multiple *strokes* with the possibility of many lower-current return strokes which can be a significant source of damage due to poor grounding

The total *flash* lasts less than 0.2 seconds and each *flash* is composed multiple *strokes* (4+) which are separated by about 40 micro-seconds
The lapse between *strokes* is what causes the lightning to seem to flicker

The Power of Lightning

The typical rise time to peak current per stroke is about
1-10 micro-seconds

The typical event will carry currents in the
10-50 kilo ampere (kA) range

Fourier analysis characterizes a typical event as
having energy in the DC-1 MHz range

About 75% of the energy from a *flash* is dissipated as heat
and can raise the temperature of the typical 3 km long
lightning channel by 15,000 to 30,000 °C

But there's still plenty of energy to wreak havoc!

A Few Grounding Principles

When your site takes a lightning strike proper grounding and bonding is critical for the transient suppression devices to work properly

The Grounding should provide a low resistance return path to the earth for transient surges

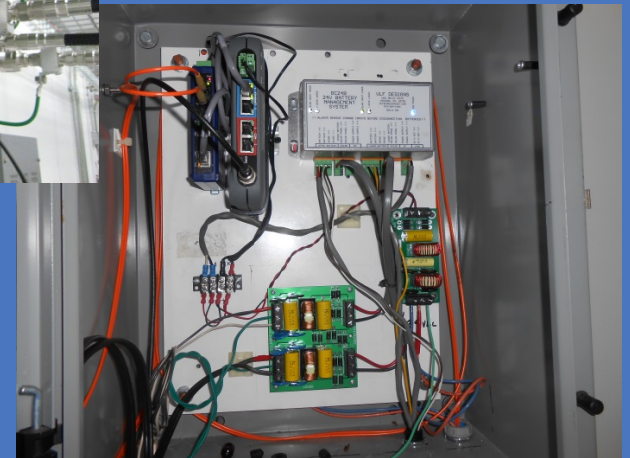
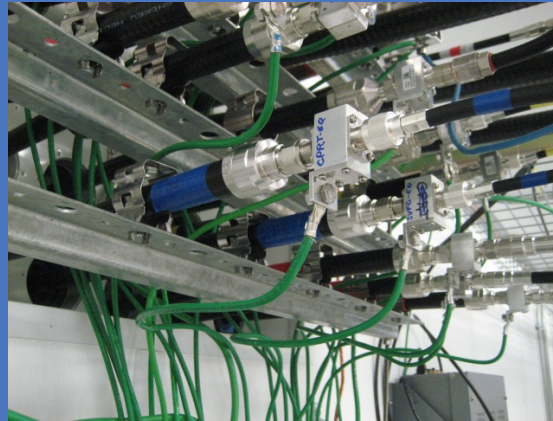
In some cases this requires a distributed grounding system to help dissipate the energy over a larger area

For distributed systems try and minimize the differential ground potential and isolate sensitive circuits so high current transients won't use them as a path to ground



What are we protecting?

- RF telemetry systems
- AC power systems
- DC power systems
- Analog data systems
- Digital data acquisition systems
- GPS systems



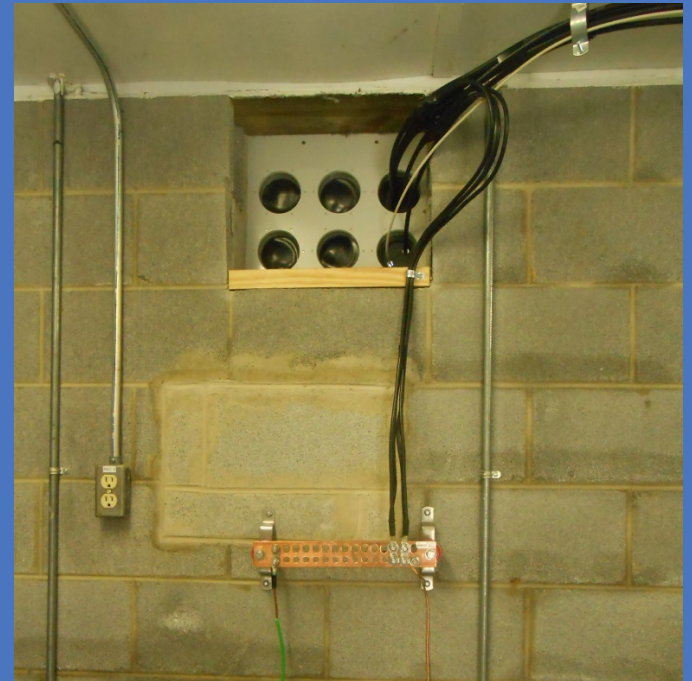
The grounding and transient suppression systems primary function is to limit differential voltages across the Inputs and Outputs of these systems or devices while conducting as much event current as possible to earth ground

RF inputs/outputs and radios

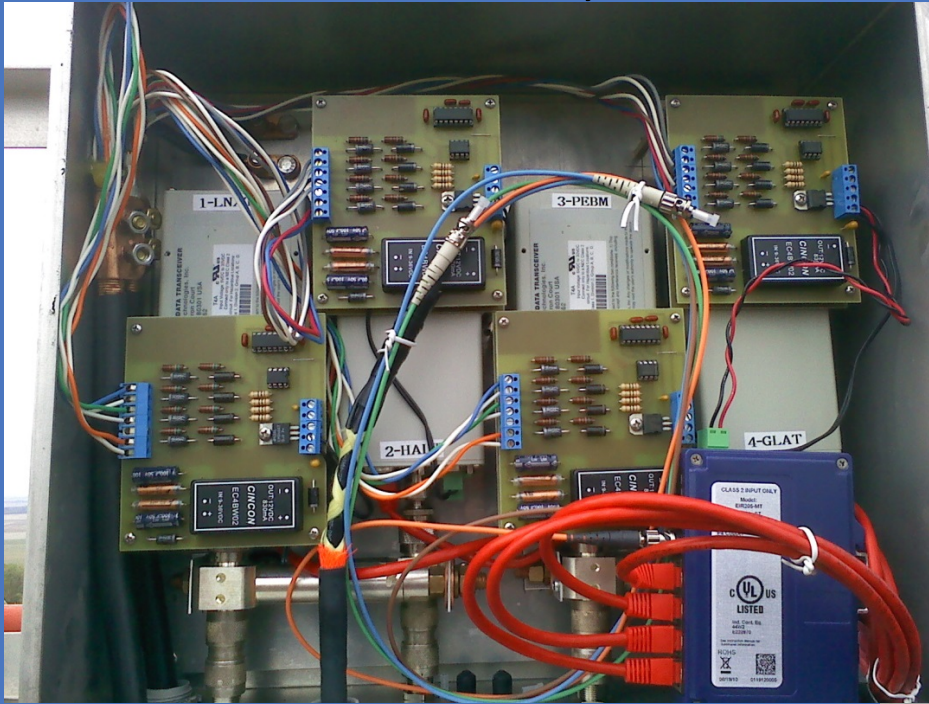


Starr Mtn, TN Central Receive

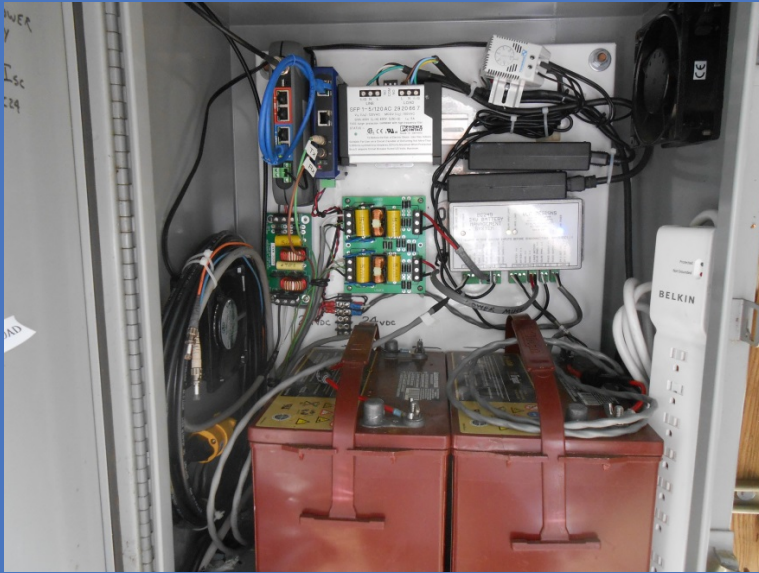
High Peak, NC Central Receive



New Madrid, MO and Lenox, TN Central Receives



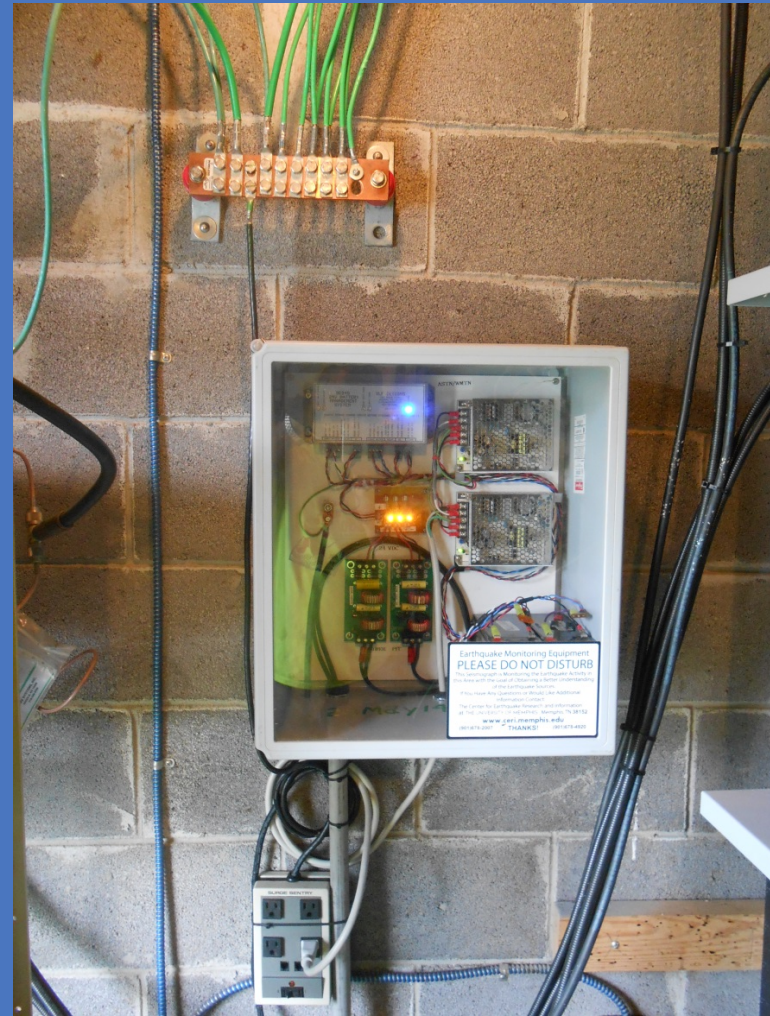
AC power systems



BCRT, Bacon Ridge, TN

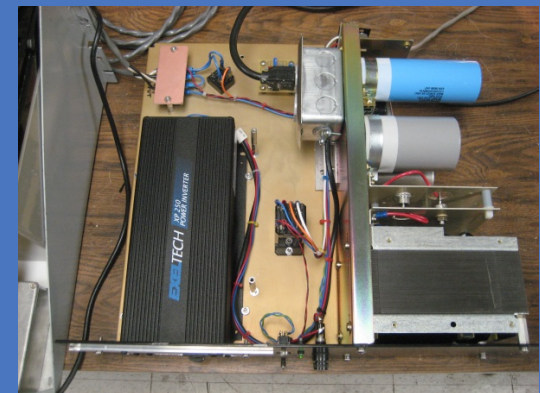
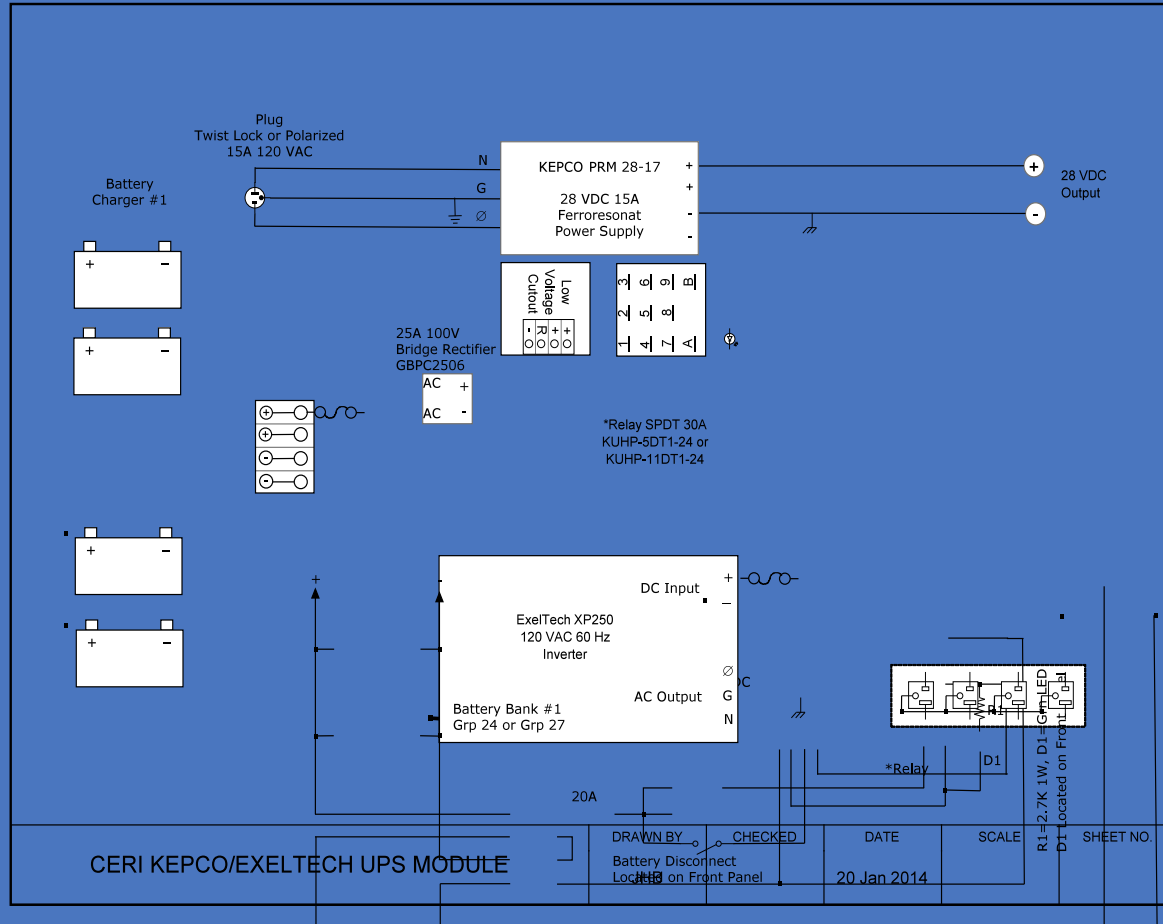


CLTN
Cedars of
Lebanon SP, TN



ASTN, Avondale Springs, TN

AC power systems

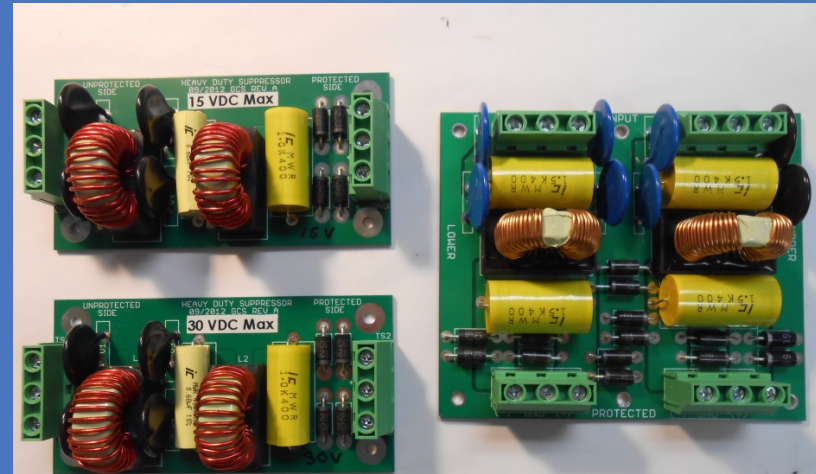


NMSZ and ETSZ CR Node Racks

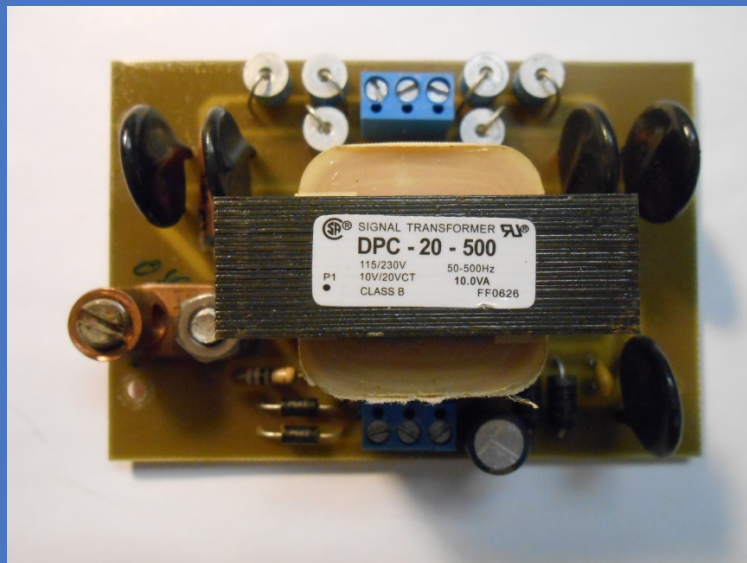
DC Power and Analog Balanced Lines

Comparison of common surge suppression devices

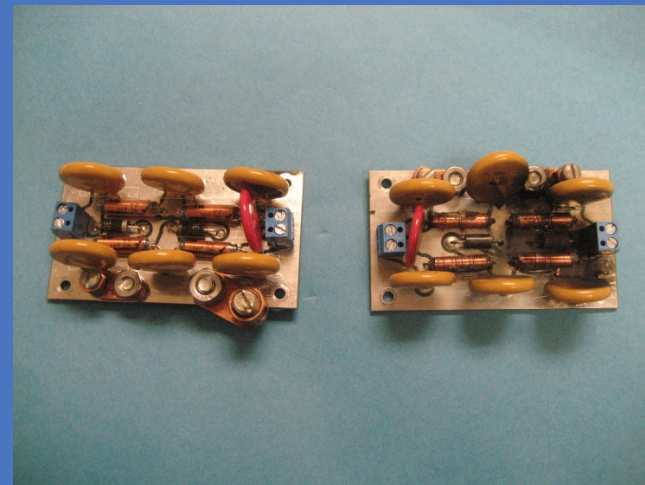
Device	High Energy High Current	Low let-through Voltage	No follow-on current (non crowbar)
 Silicon Devices	XX	✓✓	✓
 MOVs	✓	✓	✓
 Traditional Spark Gaps	✓✓	X	XX



Heavy Duty TSP for DC power and 24 VDC Solar Systems



BAB, Bad Ass Balun



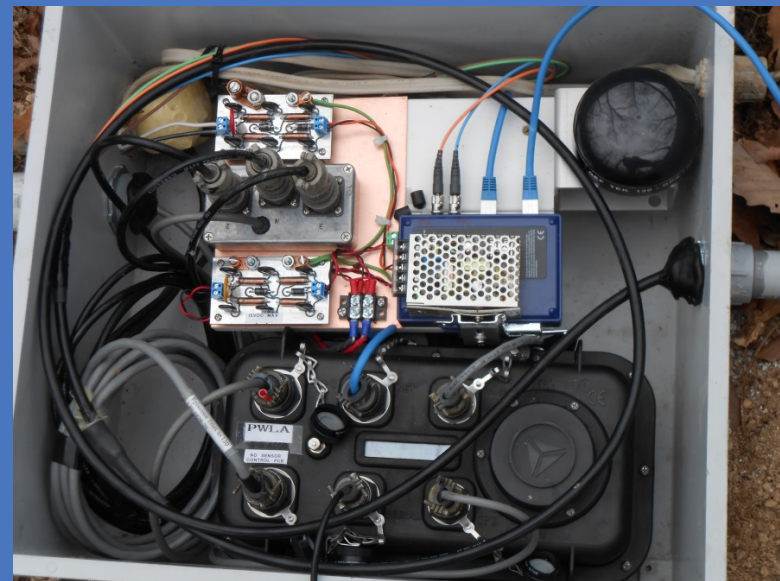
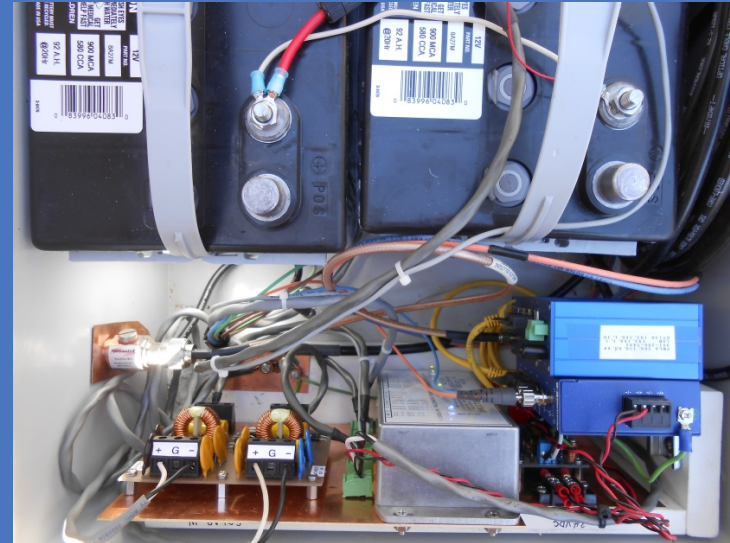
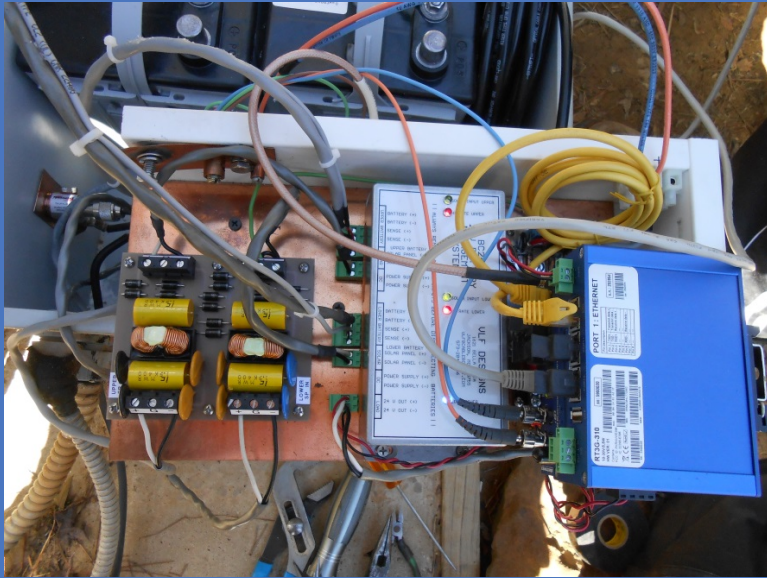
Two and Three Stage Suppressors

The first stage uses gas tubes which are extremely fast and have good bulk current capability

The second stage utilizes MOV's (metal oxide varistors) because of their good bulk surge capability. They are isolated from the first stage by inductors which cause a voltage drop and allow the gas tubes to fire even though the MOV's have a lower clamping voltage.

The final stage uses silicon avalanche type devices which have good clamping action. They are isolated from the second stage by resistors, inductors or a transformer. If the surge current is excessive they will fail safe by shorting out.

PWLA, Pickwick Lake, AL



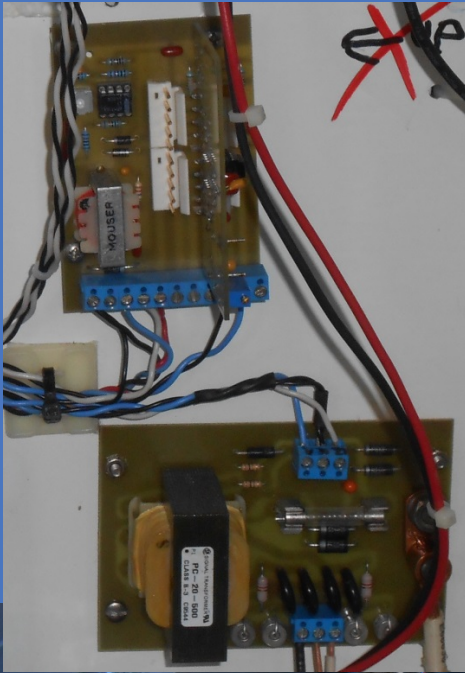
Analog Amp/Vco Systems

CCRT

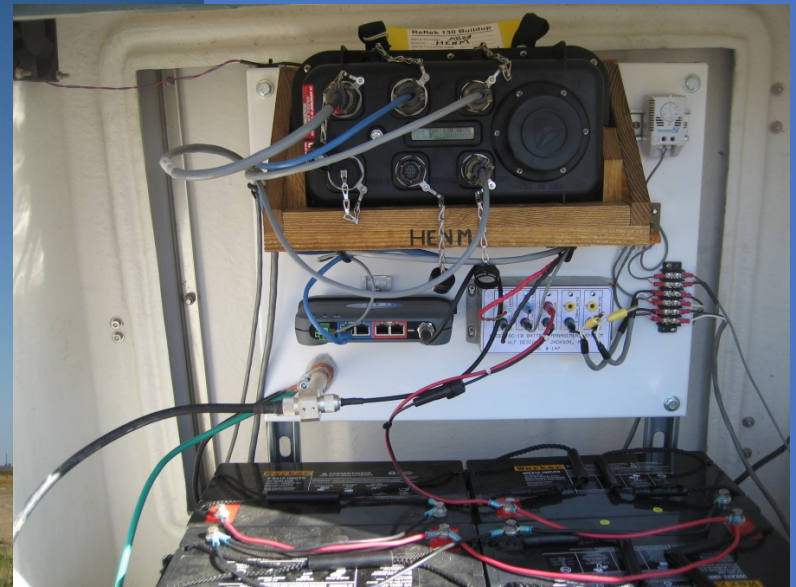
Cow Camps Ridge, TN

RCGA

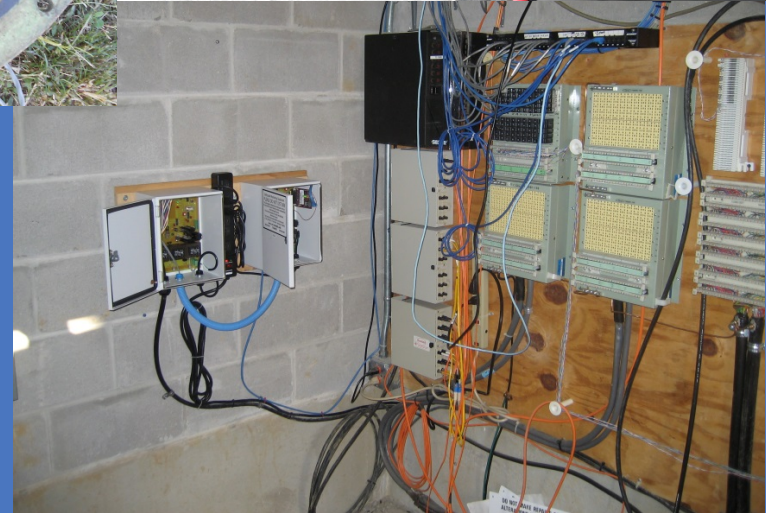
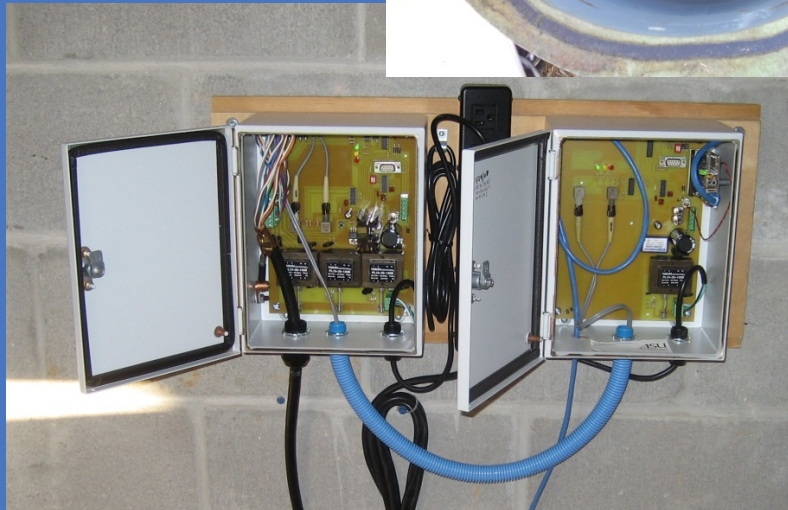
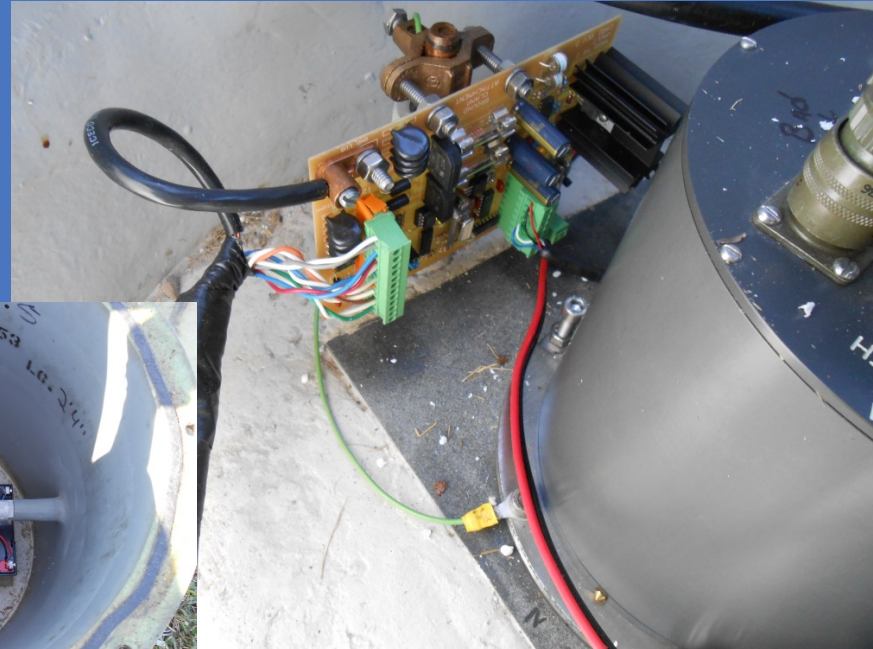
Rock City, GA



HENM Henderson Mound, MO

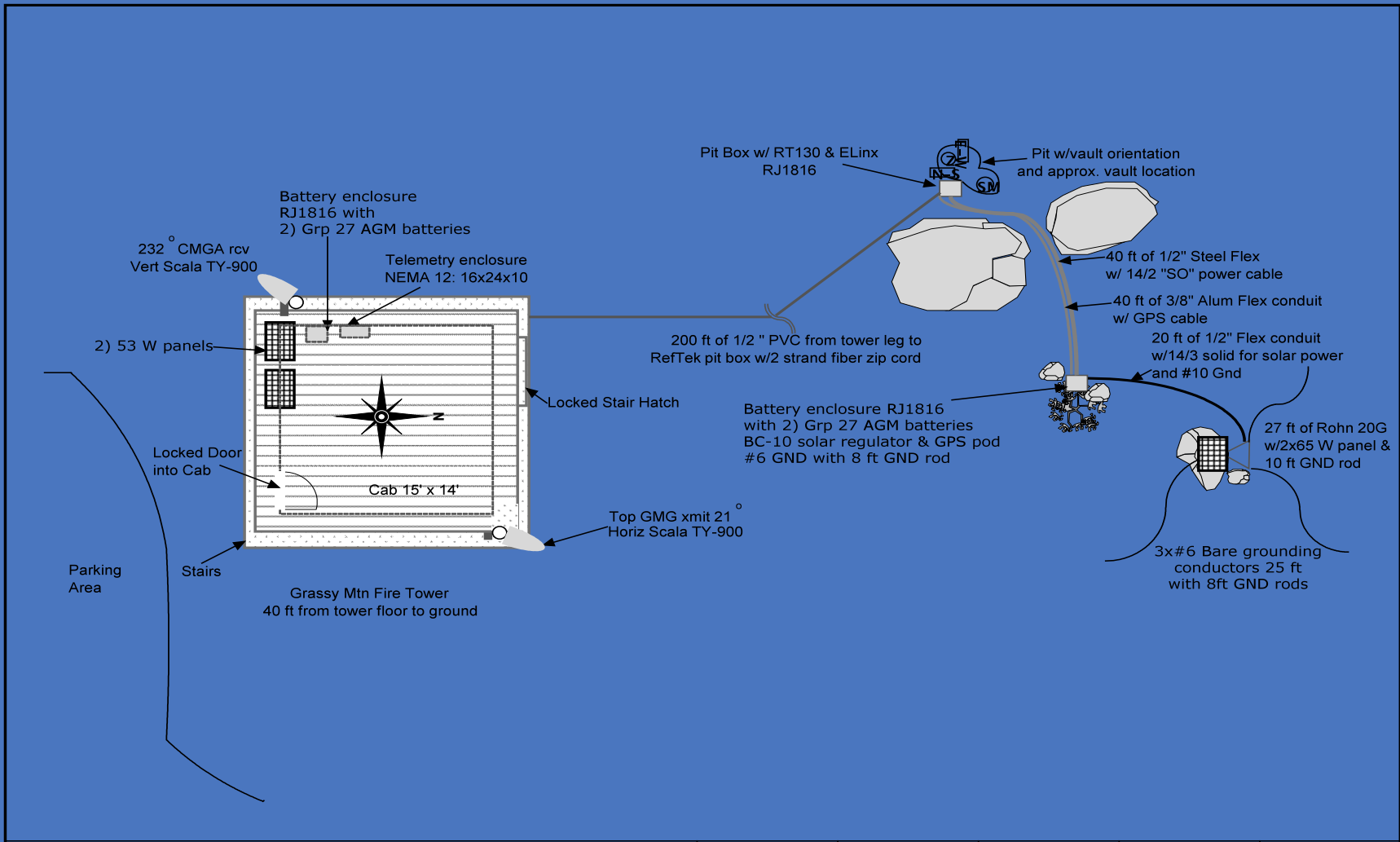


CMG-5TD Strong Motion Stations



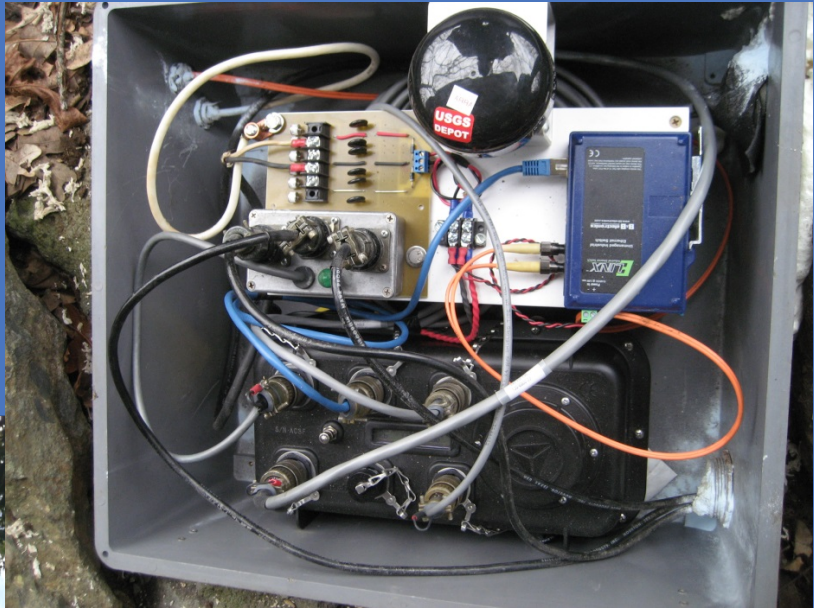
Basalt/Obsidian Strong Motion Station Conversion





Site Layout
GMG- Grassy Mountain, GA

DRAWN BY	CHECKED	DATE	SCALE	SHEET NO.
JHB		8/29/2014	1" = 10'	



A PNSN transient noise attenuation problem submitted Marc Biundo

We broke the issue down into two problems before heading to the site(Mt. Hebo EEW Station Oregon Coast.)

1. Periodic (every 10 minute) transients.
2. Random transients.

Toolkit for problem assessment:

Oscilloscope

Hand Held consumer grade 400Mhz walkie talkie.... (controllable source of transients)

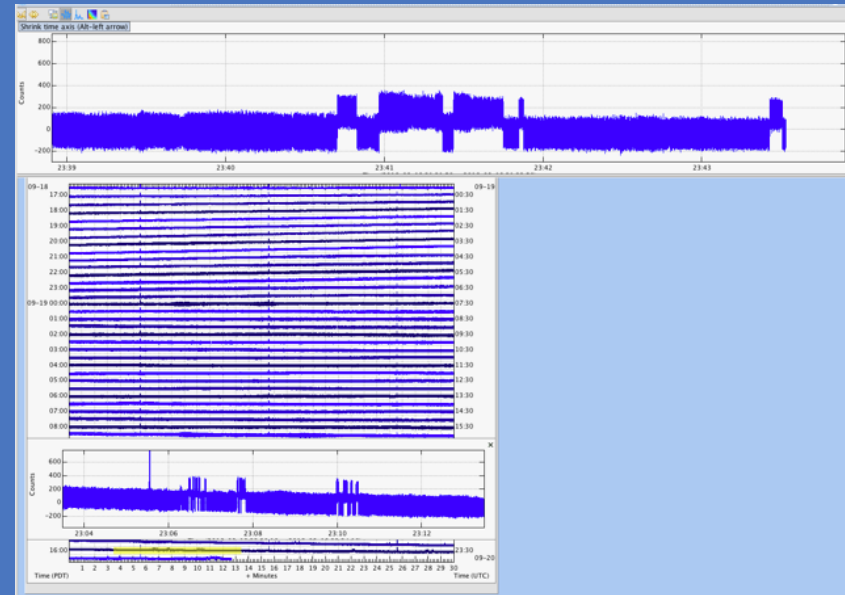
PC with access to real time data logger traces.

RF Chokes, snap on, various sizes....

Camera

I had never been to the site, but found this when I arrived....

RF Towers



I had never been to the site, but found this when I arrived....
RF Towers



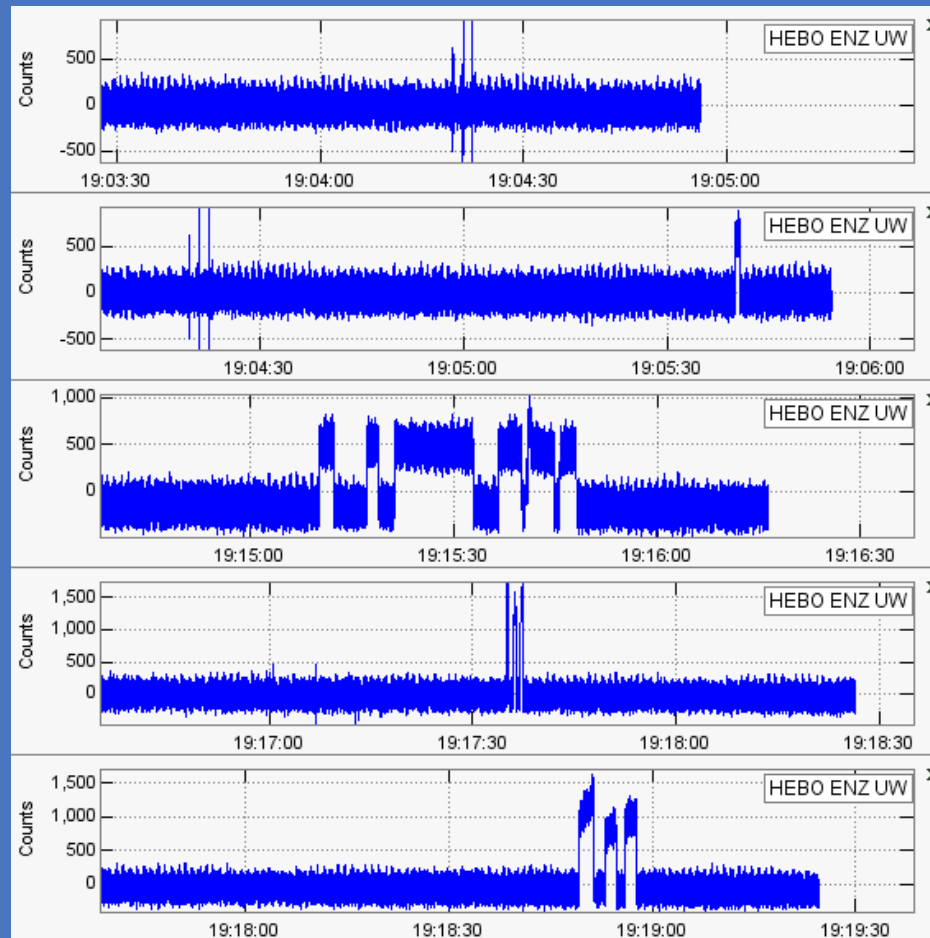
Heater, above....



While onsite confirmed problems and was able to recreate same signal and magnitude of transient with test equipment.

Top three traces are a base line of capturing the problem before any changes/modifications are made.

Bottom two traces show how to control/stimulate the issue at the same magnitude....



Goal: Attenuate transients.

Approach:

Assess instrumentation cables, placement, layout...etc...

Add RF Chokes on any or all compromised Seismic system(digitizer) cables....

Assess any power cables; UPS, DC Supply, AC Heater and move them away from instruments.

Test:

Recreate problem and reduce/eliminate it! Confirm with different variations.... Make sure you did not inject new problems!

Monitor and document process to keep a running history of the problem, potential fix and approach.

Results:

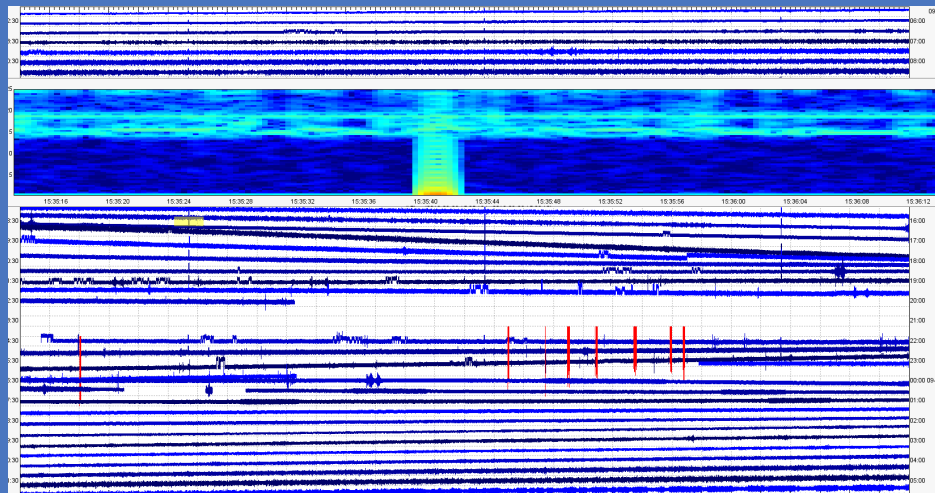
1. Periodic transients attenuated.

2. Random transients attenuated.

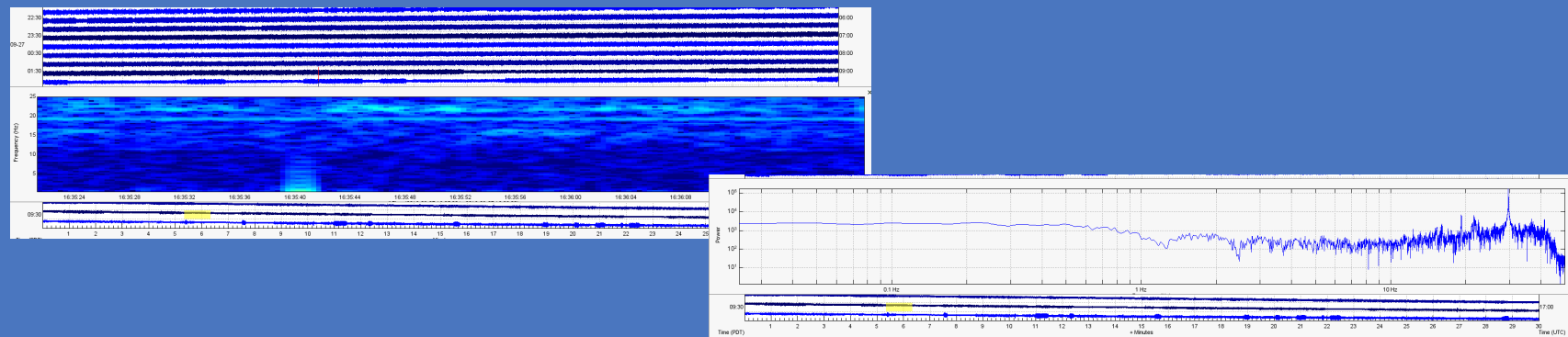
Success? Would like to observe for a week or so to confirm. AND Make sure we did not compromise seismic signal by injecting a filter into the analog signal chain....

Looking at spectrum of the periodic pulse,
before/after....

Before attenuation:



after attenuation:



Snap on transient suppressing RF Chokes:

 **Fair-Rite Products Corp.**
Your Signal Solution™

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Dimensions: Top numbers are in millimeters, bottom numbers are in nominal inches.

+ = Test Frequency

All Materials / Freqs

Part Number	Fig.	Solid Equivalent	Frequency Range	Max Cable Diameter	A	B	C	D	E	Wt. (g)	Impedance					
											500 kHz	1 MHz	25 MHz	100 MHz	250 MHz	500 MHz
0475181651	2	2675023002	Low Frequency 200 kHz - 30 MHz (75 material)	4.9 0.193	13.00 (0.512")	05.10 (0.201")	23.00 (0.906")	06.05 (0.238")	-	6.5	35	66	-	-	-	-